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### **Creative/Technical Strengths:**

- Compositing Supervision
- Look Development / Visual R&D
- Traditional and Digital Drawing / Painting
- Node-Based Compositing (including Stereo)
- Stereo Conversion
- Titles and Visual Design
- Tool / Pipeline Design
- Fractal Flame Particles
- On Set Surveying and VFX Consultation

### **Software:**

- Eyeon Fusion - 7 years experience
- The Foundry Nuke - currently training
- Autodesk 3ds Max - broad familiarity, beginner useability
- Lightwave - 2 years experience, have not used recently
- Prime Focus Deadline - 6 years experience
- Adobe Photoshop - 13 years experience
- Adobe Illustrator/InDesign - 8 years experience
- Corel Painter - 5 years experience

### **Professional Experience:**

2D Supervisor (Dec. 2007 - Present)  
Prime Focus VFX | Los Angeles, CA

2D Supervisor (Sep. 2006 - Dec.2007)  
Frantic Films | Los Angeles, CA

2D Compositor (Jan. 2004 - Sep. 2006)  
Frantic Films | Los Angeles, CA

Compositor/3D Modeling (2003)  
Flash Filmworks | Los Angeles, CA

Photographer (2001-2002)  
Lifetouch Studios | Valencia, CA

Webmaster, Graphic Designer (1998-2003)  
Freelance, Self Employed

### **Some Key VFX Projects:**

*Avatar* (2009)  
2D Supervisor, Look Development

*G.I. Joe: The Rise of Cobra* (2009)  
Compositing Supervisor

*Red Cliff, Part II* (2009)  
2D Supervisor

*The Maiden Heist* (2009)  
2D Supervisor, Look Dev., Main Title Design

*Mr. Magorium's Wonder Emporium* (2007)  
2D Supervisor

*Superman Returns* (2006)  
Compositor, Lead Compositor

*Stay* (2004)  
Compositing, Look Development

*Full Filmography:* <http://www.imdb.com/name/nm1451281>

*Website with link to current reel:* <http://www.spism.com>

*References:* Available upon request